

Package: cellularautomata (via r-universe)

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Type Package

Title Cellular Automata

Version 0.1.0

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Description Create cellular automata from Wolfram rules. Allows the creation of Wolfram style plots, as well as of animations. Easy to create multiple plots, for example the output of a rule with different initial states, or the output of many different rules from the same state. The output of a cellular automaton is given as a matrix, making it easy to try to explore the possibility of predicting its time evolution using various statistical tools available in R.

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Encoding UTF-8

LazyData true

RoxygenNote 7.3.2.9000

VignetteBuilder knitr

Imports ganimate, ggplot2, patchwork, purrr, rlang

Suggests knitr, rmarkdown

Config/pak/sysreqs libgdal-dev gdal-bin libgeos-dev libicu-dev libssl-dev libproj-dev libsqlite3-dev libudunits2-dev

Repository <https://vladtarko.r-universe.dev>

RemoteUrl <https://github.com/vladtarko/cellularautomata>

RemoteRef HEAD

RemoteSha f94e285e4f70cd80a3547d79366e4cc26c87881d

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ca *Create Cellular Automaton*

Description

Create Cellular Automaton

Usage

```
ca(wolframrule, initialstate, steps = 100, ncols = 101, wrap = TRUE)
```

Arguments

wolframrule	integer identifying the algorithm according to Wolfram numbering
initialstate	a vector setting up the initial state
steps	integer specifying for how long to run the algorithm
ncols	how many columns to have. If 'initialstate' is specified, 'ncols' is calculated as 'length(initialstate)'. If 'initialstate' is not specified, it is defined as a 1 in the middle of zeros. For instance, with the default 'ncols = 11', the 'initialstate' is a vector of 5 zeros, 1, and another 5 zeros.
wrap	boolean, default is TRUE. Whether it uses a circular wrap at the end and beginning of lines. If FALSE it puts empty slots on the first and last columns.

Value

an object of class 'c("cellular_automaton", "matrix")'

Author(s)

Adapted from code by Nicola Procopio

References

<https://en.wikipedia.org/wiki/Cellular_automaton>

Examples

```
# Wolfram's rule 30
ca(30)

# Wolfram's rule 126 with a random initial state
ca(126,
  initialstate = sample(c(0, 1), size = 100, replace = TRUE),
  steps = 100)
```

```
plot.cellular_automata
```

Plot a cellular automaton

Description

Plot a cellular automaton

Usage

```
## S3 method for class 'cellular_automata'
plot(
  x,
  time_flow = "down",
  circle = FALSE,
  title = paste("Rule: ", attr(x, "wolfram_rule")),
  animate = FALSE,
  ...
)
```

Arguments

x	A cellular automaton, usually previously defined by 'ca()'.
time_flow	String: "down" (default) or "up". Whether time flow is represented as going from top-to-bottom or bottom-to-top.
circle	Whether to make the plot circular. Default is FALSE.
title	Title of the plot. Use 'NULL' to remove.
animate	Whether to return a ganimate object instead of a static ggplot. Default FALSE.
...	Not used (included for consistency with the 'plot' generic).

Value

A ggplot of the visual representation of the cellular automaton, or a ganimate object.

Examples

```
ca(30) |> plot()
ca(30, ncols = 100, steps = 100) |> plot()
ca(45, ncols = 100, steps = 100) |> plot()
ca(86, ncols = 100, steps = 100) |> plot()

# use a random initial state
ca(126,
  initialstate = sample(c(0, 1), size = 100, replace = TRUE),
  steps = 100) |>
plot()
```

wolfram_rule *Create the rule for a specific Wolfram number*

Description

Create the rule for a specific Wolfram number

Usage

```
wolfram_rule(rule)
```

Arguments

rule the Wolfram rule

Value

a vector with 8 elements defining the responses to: (111), (110), (101), (100), (011), (010), (001), (000) on the previous row

Examples

```
# get the definition of rule 30
wolfram_rule(30)
```

wolfram_rule_def *Plot the definition of a Wolfram rule*

Description

Plot the definition of a Wolfram rule

Usage

```
wolfram_rule_def(rule)
```

Arguments

rule integer, the Wolfram rule

Value

a ggplot object defining the rule

Examples

```
wolfram_rule_def(30)
```

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